

# The Impact of Post-Quantum Cryptography on DNSSEC

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# The Problem

- Quantum Computers *could* break current public-key cryptography
- This is a threat to many Internet protocols, *including DNSSEC*
- New *quantum-safe* algorithms are assessed

Main Research Question:

**Are these new quantum-safe algorithms suitable for DNSSEC?**



# Introduction to Post Quantum Cryptography

# Threat to cryptography

- Better search algorithms:

- Grover's algorithm      (  $t \rightarrow \sqrt{t}$  )
- Symmetric cryptography is not broken. Only double key sizes needed.

- Finding subgroups:

- Shor's algorithm                      (  $e^{at} \rightarrow t^b$  )

- Shor's algorithm breaks RSA and discrete logarithm cryptography.

- **All current public key cryptography must be replaced by a quantum-safe alternative!**

- When: perhaps in the 2030's

- Google claimed quantum supremacy in 2019.

# Post-quantum cryptography

- No classical or quantum algorithm to break it (quickly) is known.
- The same structure as public key cryptography (public / secret key).
- From them key encapsulation mechanisms (KEM's) and signature algorithms can be generated.
- **For DNSSEC the signature schemes are most interesting.**

# NIST standardization

- There is no perfect Post-Quantum candidate yet, but the threat of a Quantum computer is imminent.
- NIST standardization process (2016)
  - Round 1: 59 KEM + 23 SIGN. [15 published attacks]
  - Round 2: 17 KEM + 9 SIGN.
  - Round 3 (July 2020 – Dec 2021):
    - Finalists: 4 KEM + 3 SIGN
    - Alternative candidates: 5 KEM + 3 SIGN

# Multivariate cryptography

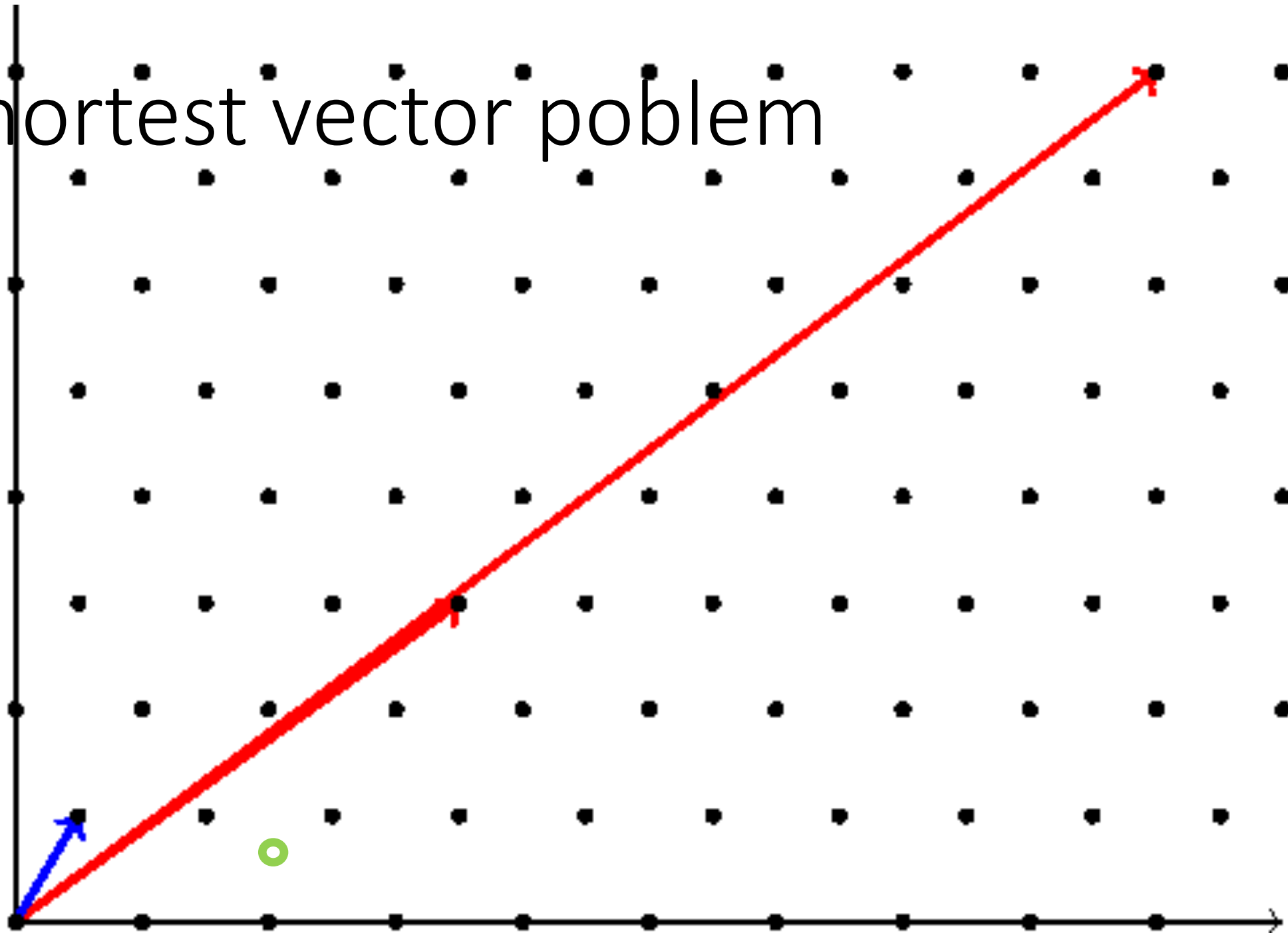
- Bases on systems of polynomial equations in several variables.
- Essential idea:
  - -  $P$  is a system of  $m$  polynomial equations in  $n$  variables.
  - $(c_1, c_2, \dots, c_m) = P(y_1, y_2, \dots, y_n)$
- KEM: Given a cipher text, there may only be one  $y$ :  $(m < n)$
- This is hard to construct.
- SIGN: Given a signature, it should be difficult to find any  $y$ :  $(m > n)$
- This is easy to construct.

# Lattice-based cryptography

- Flexible basis: many constructions possible
- Well-studied (by far the most published articles)
- Both Signatures, KEM's and much more...
  
- Idea: Given an arbitrary lattice, find the lattice point closest to a given point (CVP) or the shortest vector in the lattice (SVP).
  - The lattice is presented in an ugly basis. Reducing the basis to a practical form (LLL-algorithm) takes a lot of time.

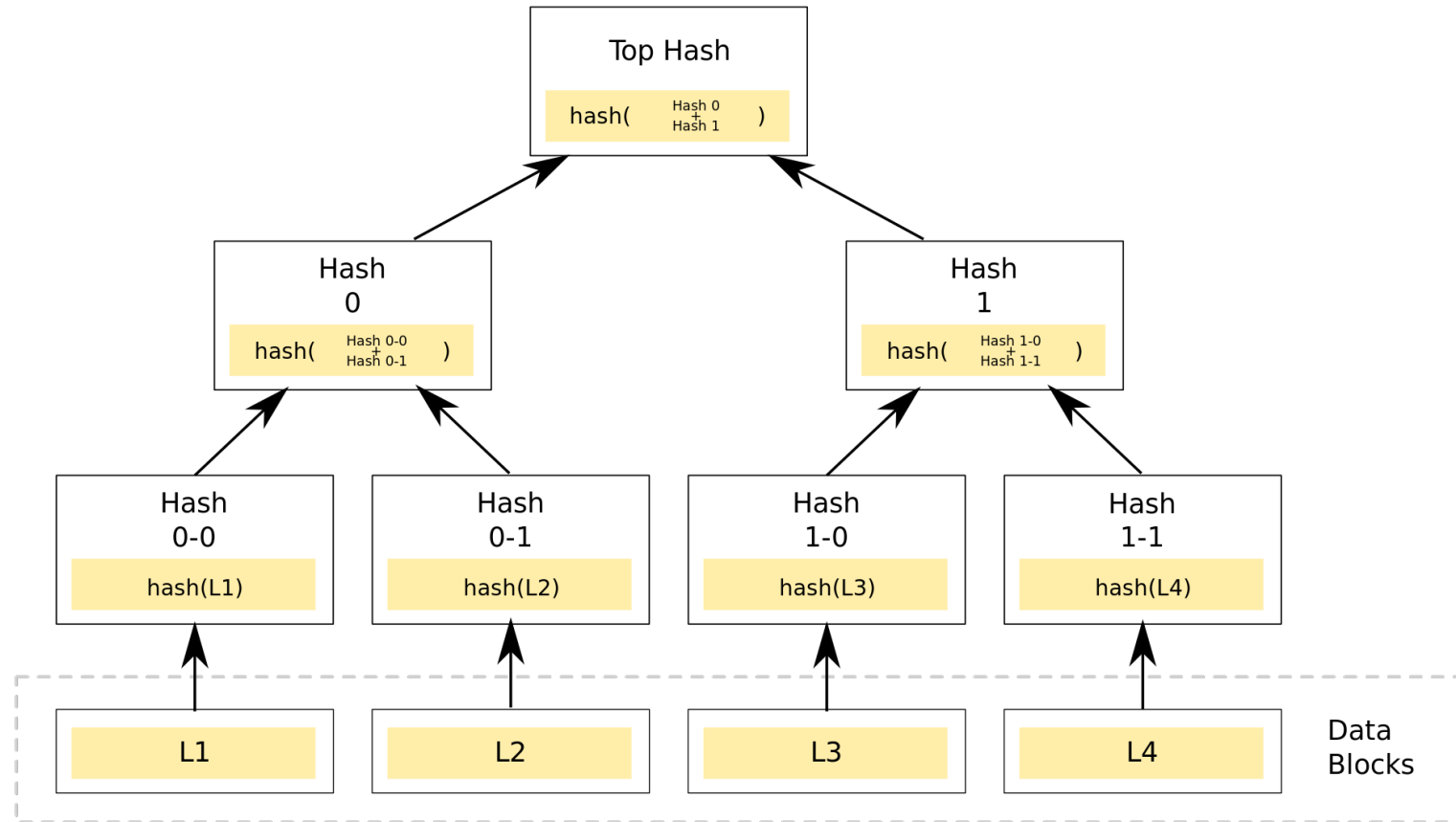


# Shortest vector problem



# Hash-based cryptography

- Only requires secure hash-functions
- Considered safe
- Only signature schemes
- Fast, but large signatures
- Stateful signature schemes (Merkle trees)



# Some signing algorithms

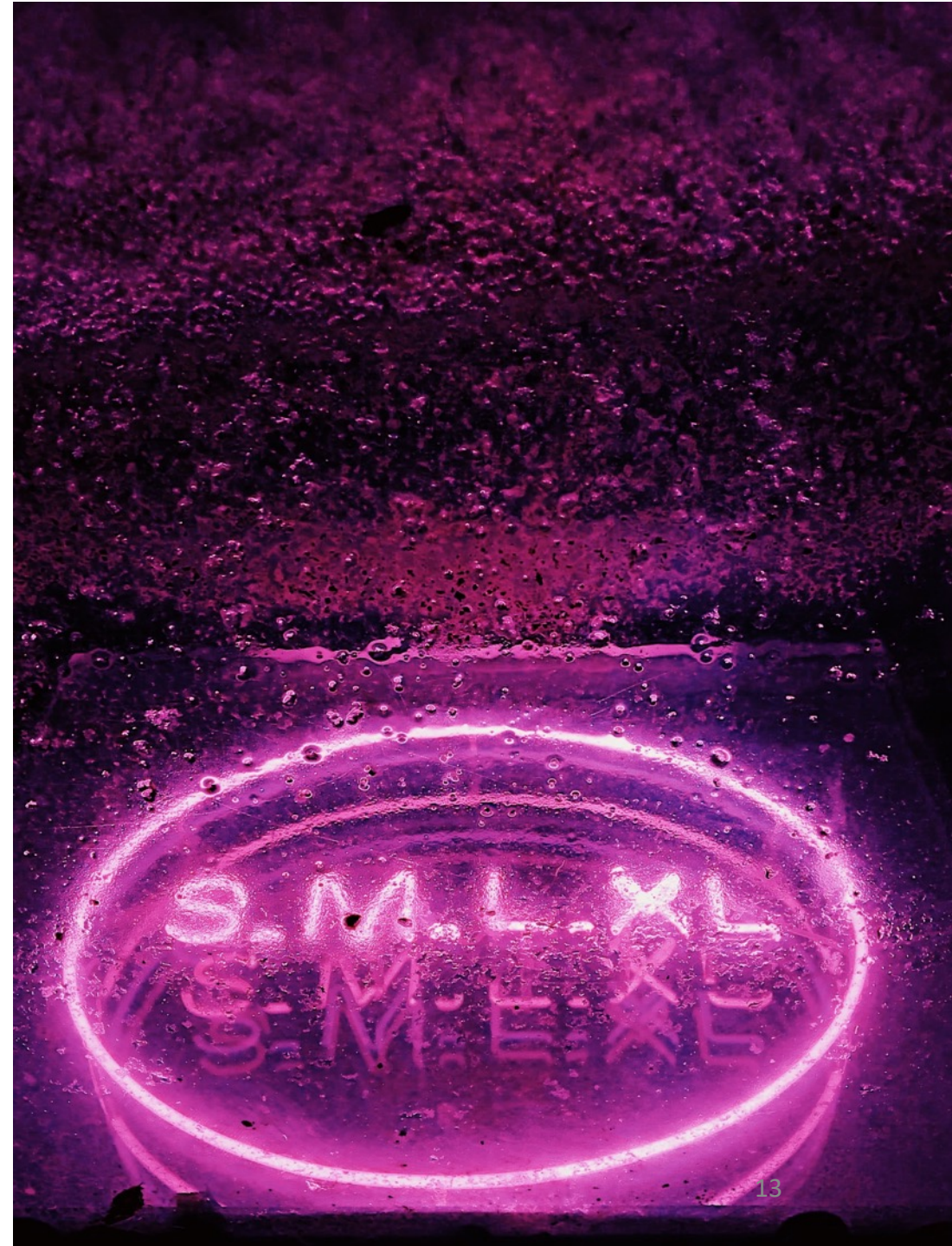
Algorithm	Approach	Private key	Public key	Signature	Key generation (cycles)	Signing (cycles)	Verifying (cycles)
Crystals-Dilithium-II	Lattice	2.8kB	1.2kB	2.0kB	1E5	3E5	1E5
qTESLA-I	Lattice	1.2kB	1.5kB	1.4kB	1E6	2E5	6E4
LUOV-7-57-197	Multivariate	32B	12kB	0.2kB	1E6	5E5	2E5
MQDSS-31-48	Multivariate	32B	62B	33kB	1E7	2E7	2E7
Sphincs+-Haraka-128s	Hash	64B	32B	8kB	5E7	9E8	1E6
Picnic-L1-FS	Hash/ZKP	16B	32B	34kB	1E4	5E6	4E6
EdDSA-Ed22519	Elliptic curve	64B	32B	64B	5E4	5E4	2E5

(Security Level 1: ~128 bits)

# Applying PQC to DNSSEC

# Restrictions of DNSSEC

- Key and Signature Size
- Validation Performance
- Signing Performance



# Restrictions of DNSSEC

- **Key and Signature Size**
  - Validation Performance
  - Signing Performance
- > 1,232 bytes often cause fragmentation
  - Larger records attractive for DDoS attacks

# Restrictions of DNSSEC

- Key and Signature Size
- **Validation Performance**
- Signing Performance

- Resolvers can validate thousands of signatures per second

# Restrictions of DNSSEC

- Key and Signature Size
- Validation Performance
- **Signing Performance**
  - On-the-fly signing most time critical



# Requirements of DNSSEC

- **Signature Size:**  $\leq 1,232$  bytes
- **Validation Performance:**  $\geq 1000$  sig/s
- **Signing Performance:**  $\geq 100$  sig/s

# Finding the Right Algorithm

<b>Algorithm</b>	<b>Public Key</b>	<b>Signature</b>	<b>Sign/s</b>	<b>Verify/s</b>
ED25519	32B	64B	~ 26,000	~8,000
RSA-2048	0.3kB	0.3kN	~1,500	~50,000

# Finding the Right Algorithm

Algorithm	Public Key	Signature	Sign/s	Verify/s
Falcon-512	0.9kB	0.7kB	~ 3,300	~20,000
ED25519	32B	64B	~ 26,000	~8,000
RSA-2048	0.3kB	0.3kB	~1,500	~50,000

# Finding the Right Algorithm

Algorithm	Public Key	Signature	Sign/s	Verify/s
Falcon-512	0.9kB	0.7kB	~ 3,300	~20,000
Rainbow-1a	149kB	64B	~ 8,300	~ 11,000
ED25519	32B	64B	~ 26,000	~8,000
RSA-2048	0.3kB	0.3kB	~1,500	~50,000

# Finding the Right Algorithm

Algorithm	Public Key	Signature	Sign/s	Verify/s
Falcon-512	0.9kB	0.7kB	~ 3,300	~20,000
Rainbow-1a	149kB	64B	~ 8,300	~ 11,000
RedGeMSS128	445kB	35B	~ 540	~ 10,000
ED25519	32B	64B	~ 26,000	~8,000
RSA-2048	0.3kB	0.3kB	~1,500	~50,000

# Preparing DNSSEC for PQC

- **Key and Signature Size**
- Validation Performance
- Signing Performance

- Increased TCP support
- Out of band key distribution

# Preparing DNSSEC for PQC

- Key and Signature Size

- **Validation Performance**

- Less frequent validation

- Signing Performance

# Preparing DNSSEC for PQC

- **Key and Signature Size**
- **Validation Performance**
- **Signing Performance**
- **Zone dependent algorithms**



# Next Steps and Conclusions

- Future developments may force us to reconsider our options/preferences
- New signing and key distribution approaches need to be better understood
- Keep in mind: *rolling* to a new algorithm *will take time*

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Paper: <https://ccronline.sigcomm.org/2020/ccr-october-2020/retrofitting-post-quantum-cryptography-in-internet-protocols-a-case-study-of-dnssec/>